YOUTH CO-DESIGN workshops

engagement summary april 11, 12, 13 & 16, 2018



CO-DESIGN WORKSHOPS

Two co-design workshops were held at False Creek Elementary School with students from grades 5 and 7 classes. The workshops began with an introduction to the elements that make up a community. Students were then asked to envision their community in the future and think about where they would like to be within it, between 'wilderness' and 'city'. The grade 5 students then individually drew out their visions for the future, while the grade sevens worked in groups describing to a Co-Design artist the scenes in their mind's eye of their activities in a renewed False Creek South.

The classes also went on a site walk in the community accompanied by staff, noting their sensory experience of the natural and built environments related to their current and future activities.

Grade 7 Co-Design April 11, 2018 1 pm - 3 pm

Grade 5 Co-Design April 13, 2018 1 pm - 3 pm Grade 7 Site Walk April 12, 2018 11 am - 12 pm

Grade 5 Site Walk April 16, 2018 11 am - 12 pm

False Creek Elementary School 900 School Green Vancouver, BC











WHAT IS CO-DESIGN?

Co-Design is a participatory design process where artist facilitators work with community to envision a desired life for an area. As workshop participants describe the activities they wish to engage in, co-design facilitators illustrate the participant's ideas and the environments that would enhance the participant's experiences. The outcome provides planners with behavioural design criteria to consider for the planning process.

The City on the Wall

To begin each co-design session, the students were asked to imagine False Creek South in its natural form, pre-development, and to imagine themselves deciding to settle here. Then, the students contributed ideas for settlement, rapidly and collectively drawing the City on the Wall. The students quickly produced a chaotic urban environment supplied with factories, stores, highways (even UFOs) with little remnants of the natural environment. Once complete. when asked if they would like to live in the city they have created the students responded unitedly "no," Through this process the students demonstrated to themselves that the city is made by 'we' not 'they', that unplanned building makes an unliveable city, and that by focusing on life when we design community produces liveable places.

THE CO-DESIGN DRAWING

IS DESIGN CRITERIA

USED BY PLANNERS TO

RESPECT PEOPLE'S

IDEAS



27 students

Drawings produced by the grade 5 students highlighted themes of Activity, Nature, and Community for False Creek South in the future.

ACTIVITY

- Sports: soccer, tennis, swimming, fishing, basketball, hiking, frisbee
- Picnics, picnic tables
- · Watercraft/activity: kayaking
- Beach
- Playground

NATURE

- Trees
- Water
- Marine life, urban wildlife

COMMUNITY

- · Mixed use community
- Playing games, hanging out with friends
- · Meeting friends for coffee





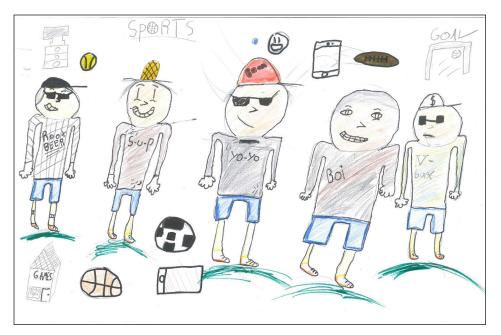


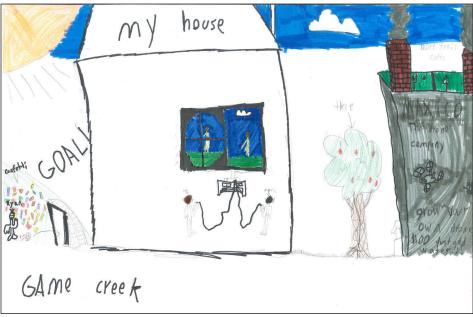




GRADE 5 - THE CITY ON THE WALL

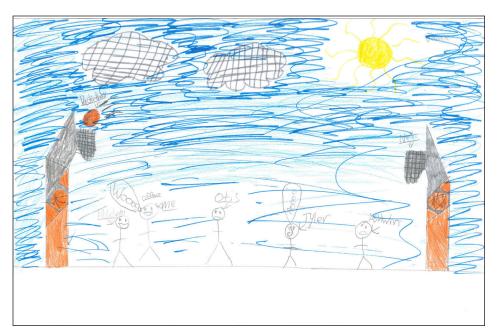


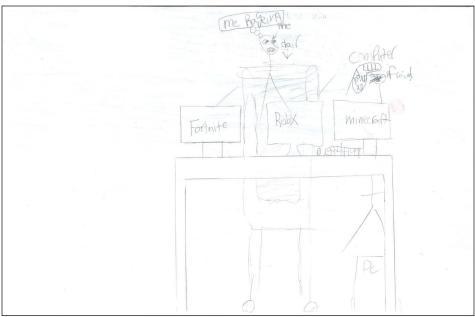




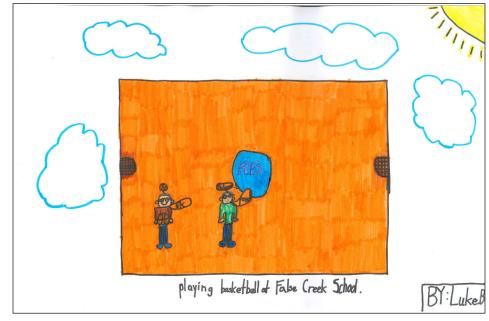


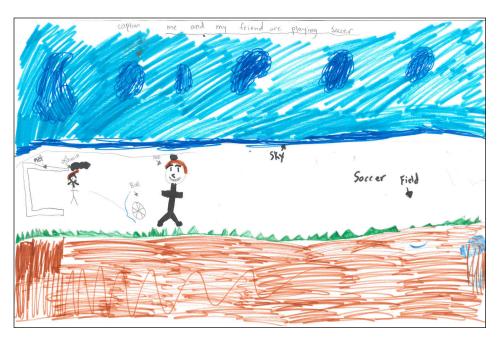








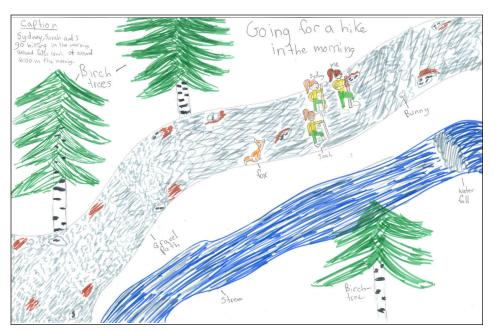


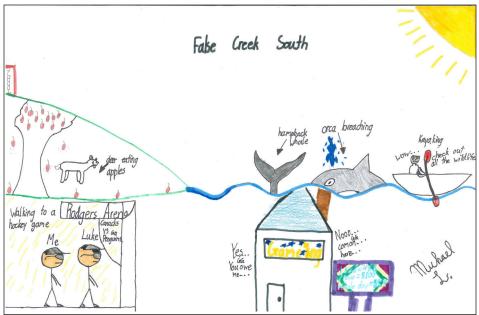








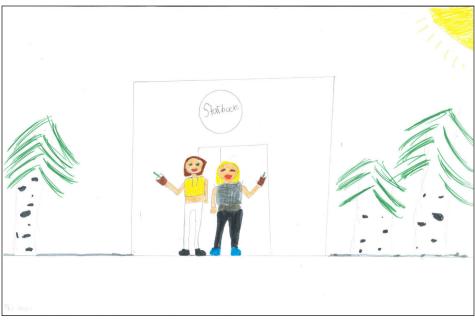




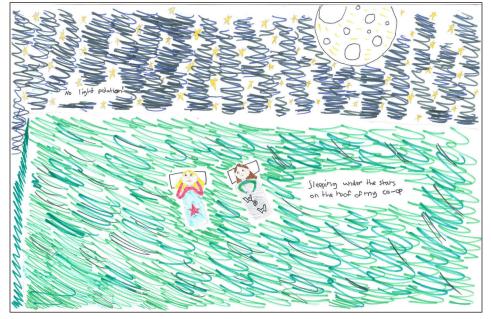


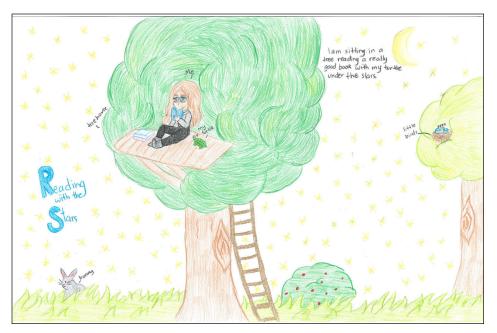


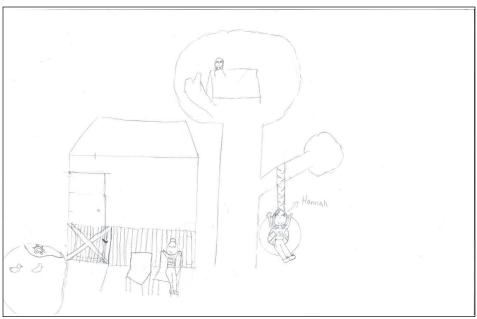






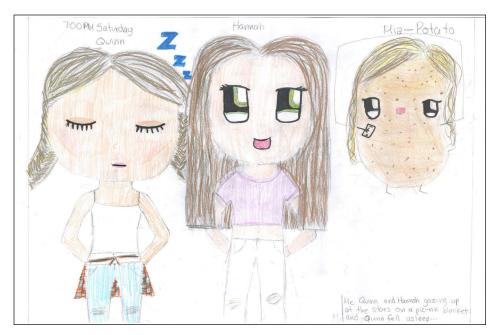


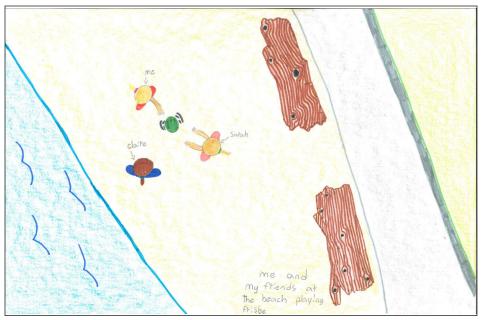


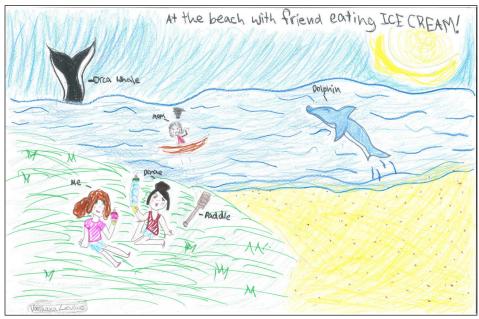




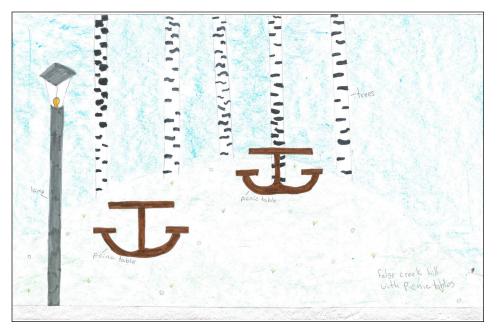












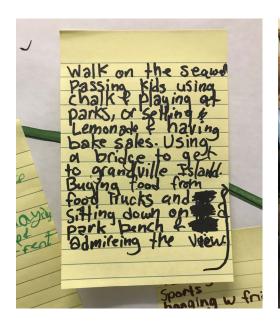






30 students

Drawings produced in the grade 7 co-design session envisioned a vibrant, active False Creek South in the future with diverse shops and activities – a highly walkable community surrounded by greenery and clean water.













GRADE 7 - THE CITY ON THE WALL













