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From: "Levitt, Karen" <karen.levitt@vancouver.ca>

To: "Direct to Mayor and Council - DL"

Date: 9/5/2024 5:27:27 PM

Subject: The Last of Show Showrunner Praises Vancouver

Dear Mayor and Council,

We're sharing with you here for your information a big shout-out to the City two days ago, from <u>Craig Mazin</u>, the Co-Creator and Showrunner of "<u>The Last of Us.</u>"

## Scriptnotes Podcast 657 - Deadpool with Ryan Reynolds (Timecode 1hr:12 mins)

"I want to tip my hat to British Columbia, and to the City of Vancouver. For being my home and my playground and my creative space for so long. And listen, none of us dream of going to Hollywood to then get on a plane and to go to Vancouver right? Or Australia, or Budapest, or London. We come here because we're like, 'look its this lot and it has all the big boxes and you can shoot in those' and it doesn't work like that. The fact is, because of money stuff, which I don't understand, they've explained tax rebates to me so many times and my brain just shuts down. But then the question is where do you go and where will home be? And Vancouver is just a fantastic city. And both the City and the Province were incredibly welcoming to us. They let us do things they didn't ever let anybody else do and I just, you know, I'm very thankful and grateful to that City for being my home and professionally for letting us make an insane television series there. It was joy."

Craig Mazin – Showrunner, The Last of Us

Here is the whole podcast, if you want to listen to it.

We're very proud of all of our City and Park Board staff who have gone above and beyond to earn such high praise, in particular the Engineering Film and Special Events Office, and the Board of Parks and Recreation's Business Development, Special Events & Filming Office.

Thanks,

Karen

Karen Levitt, Deputy City Manager (she/her)

karen.levitt@vancouver.ca

The City of Vancouver acknowledges that it is situated on the unceded traditional territories of the xwməθkwəyəm/Musqueam, Skwxwú7mesh/Squamish and səlilwəta4/Tsleil-Waututh nations

From: Teoli, Geoff <Geoff.Teoli@vancouver.ca>
Sent: Thursday, September 5, 2024 10:35 AM

To: Parker, Lisa <Lisa.Parker@vancouver.ca>; Shebib, Jodie <Jodie.Shebib@vancouver.ca>; Silva, Octavio

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Cc: Pollard, Ben <Ben.Pollard@vancouver.ca>; LaClaire, Lon <lon.laclaire@vancouver.ca>; Levitt, Karen

<karen.levitt@vancouver.ca>; Jackson, Steve <Steve.Jackson@vancouver.ca>

Subject: FW: Creative Sector Alert: The Last of Show Showrunner Praises Vancouver

Hi All,

The email below comes by way of our friends at the Provincial Film Commission. It includes a transcript excerpt from a podcast with the Last of Us showrunner, Craig Mazin, who gives great praise to the City of Vancouver. I worked with Craig over a decade ago when I was in industry and was able to introduce Mayor Sim to him during a Last of Us set visit when they were filming Strathcona. He is a wonderful person with a huge fan base and excellent reputation in Hollywood, which makes his praise all the more significant.

So many people working at the City made this possible, but I want to especially thank the teams in the FASE branches of Engineering and the Park Board. As Craig mentioned, it was pretty insane at times and you made things happen that I would challenge any other City to pull of as well as we did!

Congratulations on a job well done, it didn't go unnoticed. Please feel free to share this with everyone on your teams who worked on the project.

Cheers,

Geoff

Themes: motion picture

Link: <a href="https://scriptnotes.net/">https://scriptnotes.net/</a> [scriptnotes.net]

Notes: This is from the podcast I listen to. Thought maybe Creative BC or Screen BC or even GCPE would be interested in this. This is Craig Mazin, the Showrunner for The Last of Us.

Scriptnotes Podcast 657 – Deadpool with Ryan Reynolds (Timecode 1hr:12 mins)

"I want to tip my hat to British Columbia, and to the City of Vancouver. For being my home and my playground and my creative space for so long. And listen, none of us dream of going to Hollywood to then get on a plane and to go to Vancouver right? Or Australia, or Budapest, or London. We come here because we're like, 'look its this lot and it has all the big boxes and you can shoot in those' and it doesn't work like that. The fact is, because of money stuff, which I don't understand, they've explained tax rebates to me so many times and my brain just shuts down. But then the question is where do you go and where will home be? And Vancouver is just a fantastic city. And both the City and the Province were incredibly welcoming to us. They let us do things they didn't ever let anybody else do and I just, you know, I'm very thankful and grateful to that City for being my home and professionally for letting us make an insane television series there. It was joy."

Craig Mazin - Showrunner, The Last of Us

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