



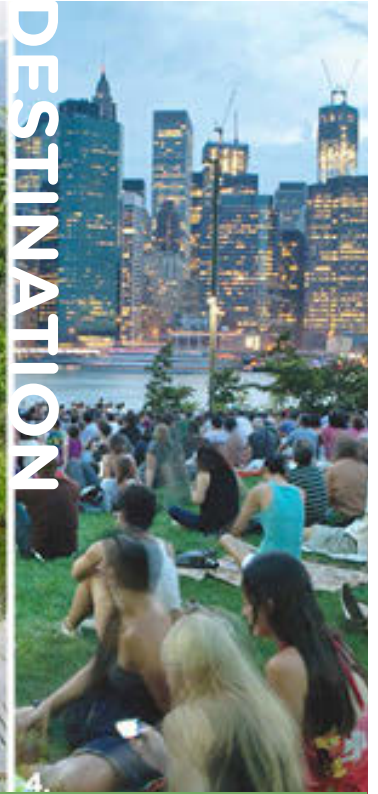
IDENTITY



COMMUNITY



NATURE



DESTINATION

# ONLINE SURVEY SUMMARY REPORT

REFINED GUIDING PRINCIPLES FOR PARK DESIGN

NORTHEAST FALSE CREEK PARK

SEPTEMBER 2018



this page is intentionally left blank

## TABLE OF CONTENTS

|                                 |   |
|---------------------------------|---|
| 1. Refined Park Principles..... | 4 |
| 2. Survey Results.....          | 5 |
| 3. Next Steps.....              | 7 |

# 1. REFINED PARK PRINCIPLES

## INTRODUCTION

We've added and refined the guiding principles defined in the earlier stage of the Northeast False Creek Park design project. They now reflect what we've heard as part of our extended engagement with the three local First Nations, and park stakeholders including Urban Indigenous people and the Chinatown community.

### IDENTITY



#### ROOTED IN LOCAL FIRST NATIONS CULTURES

- Make apparent in the park the long and continued presence of the Musqueam, Squamish and Tsleil-Waututh peoples in their own lands
- Reflect Musqueam, Squamish and Tsleil-Waututh values and principles
- Create a place inspired by and supporting indigenous cultural practices



#### BELONGING

- Reconnect people to land and water
- Create a place for nourishment and connection with each other
- Design a space that supports diverse cultural expressions
- Nourish a sense of belonging by connecting people to place

### COMMUNITY



#### OPEN, SAFE, ACCESSIBLE AND INCLUSIVE

- Develop welcoming park edges, and entrances from land and water
- Balance active sport and recreation, leisure and cultural activities
- Design for all ages and abilities, especially with seniors in mind
- Welcome and support people with less social or economic privilege
- Ensure safe use of the park and respectful interaction



#### ACKNOWLEDGE RACIAL AND CULTURAL INEQUITIES

- Redress exclusion by designing for racialized communities
- Design park spaces to accommodate a variety of cultural programming
- Mark entryways to Chinatown at Carrall Promenade, at Pacific Blvd & Quebec St.
- Create lively cultural pathways between adjacent communities and the waterfront



#### FLEXIBLE

- Design multi-purpose spaces that serve daily functions and special events
- Over time: allow program to easily change throughout the day and night, over the seasons and throughout the years
- Layer uses and activities so that they can happen concurrently
- Explore use of modular design features



#### CARED FOR

- Learn from indigenous models of stewardship
- Cultivate a feeling of ownership and stewardship from park users
- Provide robust and durable park elements
- Ensure support for a high level of on-going care, maintenance and operation of the park

### NATURE IN THE CITY



#### LIVING SHORELINE

- Nurture conditions that would allow for future water access to the park
- Create a green and lush habitat at the shoreline
- Enhance the ecological quality of the water's edge
- Create a resilient landscape that is adaptable to sea-level



#### ECOLOGICALLY RICH

- Explore an Indigenous approach to planting
- Represent a coastal ecology that reflects the False Creek basin
- Enhance the variety of species to create ecologically and visually rich environments
- Balance human use and habitat creation

### A DESTINATION PARK



#### DISTINCT

- Create a common place to meet, mingle, and celebrate
- Create a park that provides local amenity and regional waterfront destination
- Create a vibrant place to host civic celebrations and a variety of gatherings
- Maximize long views of water and the mountains
- Balance destination park uses with community needs



#### AUTHENTICALLY ROOTED IN PLACE

- Recognize the full history of the site and all its contributors
- Celebrate arts and integrate public art
- Create casual spaces that allow for informality
- Maximize the use of natural materials
- Celebrate the rain

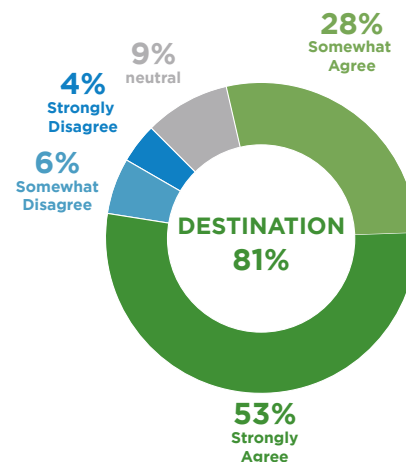
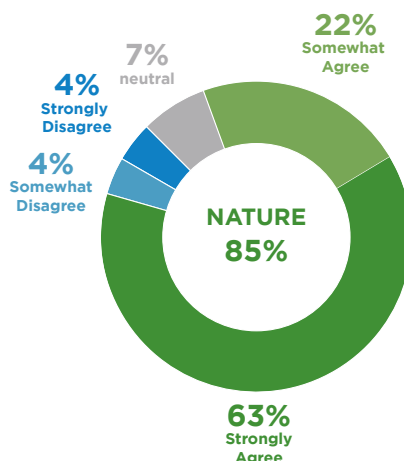
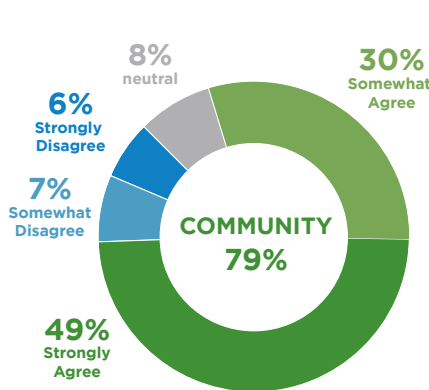
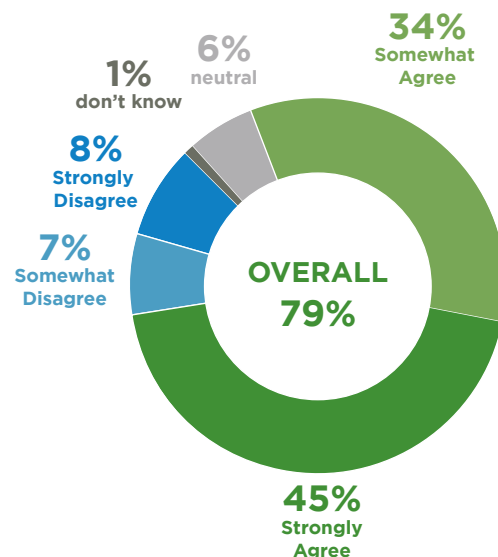
# 2. SURVEY RESULTS

## PURPOSE & LIMITATIONS

As part of our extended listening phase, we wanted to confirm the revised park design guiding principles with the Musqueam, Squamish and Tsleil-waututh Nations, key park stakeholders and advisory groups. Key stakeholders included people who live in the area as well as people who have expressed an interest to be kept up to date on the park design development. These guiding principles are meant to guide the revised concept design, so understanding what resonated with people was a key step in the process.

Over 250 people participated in this stakeholder on-line survey. Overall, people are supportive of the revised design principles. This general support confirms the direction for the revised design concept. Our key takeaways from this survey are as follows:

- Nature principles are the ones that people agree the most with
- Community principles are the ones that people agree the least with



## KEY FINDINGS

Key findings from the feedback received include:

- Overall support of the principles, but also:
  - Questions about next steps and **how to illustrate these principles in the park design**
  - Concerns about **how to balance certain principles that seem incompatible**
- Providing a **green space and ensuring safety are missing** or could be improved in the community design principles
- A community park looks like a place that allows for a variety of uses and activities to take place
- Providing habitat and vegetated areas are missing or could be improved in the nature design principles
- A nature park looks like a place that supports ecosystems, provides habitat and un-manicured landscapes
- Prioritizing a quiet park for the neighbourhood are missing or could be improved in the destination design principles
- A destination park looks like a place that serves first and foremost the locals





HABITAT ISLAND, VANCOUVER

# 3. NEXT STEPS

We will consider the input received to refine the guiding principles. After, we will start exploring how to make these principles come to life in the revised concept design for the park. We will explore a few alternatives to obtain your feedback that will help us decide on the final revised concept plan.

## DESIGN + ENGAGEMENT FRAMEWORK

