

# ASSET TARGETS



## PLAY AREAS

*The main priority for play areas is to improve quality and capacity by implementing faster renewal timelines and improving accessibility.*

There is an excellent supply of play areas across the city, and most residents are within easy walking distance of one. However, only 50% of play areas are considered in “good condition” and many do not include accessible features. The current rate of renewal is 30–50 years, which has led to maintenance issues.

Although the proportion of children (as a part of the general population) is expected to decline, the total population of children is expected to increase from 75,000 to 100,000 by 2041. There is an increasing demand for a wide variety of play experiences (e.g. nature play, adventure and risky play), integration of play features into trails and commutes (e.g. “play on the way”), more public art, and play opportunities for all ages and abilities.

### Asset Needs

- Improve play area renewal timelines to 15–20 years (i.e. 8–11 renewals per year).
- Establish design and performance criteria for play spaces.
- Update the 2015 Citywide Playground Assessment with a new playground strategy by 2020.

### Service Needs

- Improve the quality and diversity of play areas, such as nature and adventure play, risky play, and all-ages play features.
- Conduct and report results of pre and post renewal community user surveys to track satisfaction and demand.

### 2040 Asset Targets

- Provide universally accessible play features at all play areas.
- Provide at least 5 fully universally accessible destination play areas (in diverse geographic areas: NE, SE, SW, NW and Downtown).



Spinner at Andy Livingstone Park | Park Board